-Learning Activity 3





- Playing our Games (Modified) -

Year Level: 3 - 4

Learning Area: Health and Physical Education Strand: Movement and Physical Activity

Learning Area: Technologies (Digital

Technologies)

Strand: Processes and Production Skills

Learning Focus

Students practice the skills related to one or more of the various football codes (Australian Rules, Rugby League, Soccer) and play a modified game.

Sequence of Content

Year 3 and 4 students:

- Practise and refine fundamental movement skills in a variety of movement sequences and situations (Health and Physical Education - ACPMP043)
- Practise and apply movement concepts and strategies with and without equipment (Health and Physical Education - ACPMP045)
- Apply basic rules and scoring systems, and demonstrate fair play when participating in physical activities (Health and Physical Education ACPMP050)
- Plan, create and communicate ideas and information independently and with others, applying agreed ethical and social protocols (Digital Technologies - ACTDIP013)

Learning Intention

We are learning to:

• Use the skills and develop the game-based strategies (attacking and defending) to play modified games of Australian Rules (AFL 9's), Rugby League and Soccer.

Success Criteria

I can:

- Demonstrate the basic skills and game-based strategies used in Australian Rules (AFL 9's), Rugby League and Soccer.
- Apply the basic rules and scoring systems of various modified games and collaborate with others to decide modifications and rules for a new game.

Activity =

Refer to the listed resources and select an activity or series of lessons that provides students with an opportunity to learn the skills and play a modified game from one or more of the different football codes (Australian Rules, Rugby League and Soccer).

Each resource includes a range of activities that cover the basic skills of the selected football code and outlines the rules of various modified games for each sport.



Australian Rules (AFL 9s)

AFL 9s is the Australian Football League's (AFL) official alternative and modified version of the game of Australian football. It's a fast, free-flowing game that involves nine players on each team playing on a smaller field. AFL 9s is a non-contact game with no tackling or bumping, making it suitable for children of any age or skill level to play.

Rugby League (PlayNRL) - Maroons and Blues (refer to Activity 14)

Students work in pairs with one partner on the Maroons team and one partner on the Blues team. Up to four or five pairs can play in each grid practising their attacking skills including running with the ball and try scoring. Students will also practise defending skills including chasing and touching.

Kangaroos and Jillaroos Game (refer to Activity 19)

Four to five students (players) in each team play a modified game of Rugby League. When attacking students will use passing and catching skills and learn to find space, while communicating with team mates to create scoring opportunities. Defenders will also work as a team to touch or tag opposition players.

Soccer (MiniRoos Kick-Off)

The ALDI MiniRoos Kick-Off program introduces primary school aged children to the fundamental skills of football across a range of fun and engaging game-based activities. The NAB Skills Series (Soccer) and Teacher resources on the Play Football (schools) website provide a range of fun modified games including 'Four-Sided Football' and 'Champions'.

Resources

AFL

AFL 9s Playing for Life (ASC) Lesson Plans. Click here to access.

• Lessons 5 - 7 (pages 43 - 61)

AFL 9s Teachers Curriculum Resource Guide. Click here to access.

• Session 6 (page 18)

NRL

PlayNRL In-School Program. Click here to access.

- Activity 14 (page 39)
- Activity 19 (page 49)

Soccer

NAB Skills Series (Soccer). Click here to access.

Teacher Resources are also available to view on the Play Football (schools) website by clicking here.

Football Federation in partnership with its Member Federations, Hyundai A-League and Westfield W-League clubs, has developed the *ALDI MiniRoos Kick-Off program* for primary schools. To learn more including resources and rules for modified games click here.





Extension Activity

Across one or more lessons students may play a range of modified games from each of the different football codes (Australian Rules, Rugby League, Soccer).

- 1. Students identify and compare the different skills and modified rules used in each of the different games played.
- 2. Students discuss and explain why games are modified and suggest other possible modifications.
- 3. Students select a skill from one of the football codes and identity the key movement sequences to demonstrate and perform the selected skill (i.e. Handball).
- Students select one of the football codes and design their own modified game including the skills and rules.

Note: Students may use use their choice of digital resources such as an iPad or other online tools to record their demonstration or to provide visual feedback on the skill performed. This may be posted on a class blog or a shared online learning forum used by the school or classroom teacher.

Additional Teacher Notes and Resources

Teachers may wish to focus on one football code per lesson across three different lessons or select one football code and teach the selected skills across three or more lessons culminating in a modified game. This may be played on the day of your school's Footy Colours Day.

AFL 9s

AFL 9s is the perfect game to play at school. The modified rules enable teachers to set up safe, fun competitions. Non-tackle versions limit physical contact, making AFL 9s ideal for children to learn motor and coordination skills while participating in a team sport.

Visit the AFL 9s website to learn more about the game.

Footy Colours Day Activities & Games

Click <u>here</u> to access the *Footy Colours Day Activities & Games* resources in the 'Tips & Ideas' section of our website.

As a class, students can organise and compete in a 'Longest Kick Competition'. This may be adapted to include other skills such as handballing and goal kicking and students can create their own competition to test their skills.

